## S/N performance of PCM

We know how to find the error probability associated with the transmission of a single bit. However, often it is not the *bit* error rate that is of importance, rather the error in the message that we receive.

Suppose a signal is sampled at a point, and has been quantised to  $n = 2^m$  levels. The amplitude increment is a. We assume that m-bit codewords are formed by simply representing the level as a binary string in base-2.

If a linear quantisation rule is used, then an error in the zeroth bit corresponds to an amplitude error of a. An error in the next bit corresponds to 2a, and an error in the *p*th bit corresponds to an amplitude error of  $(2^p a)$ .

If a single bit is received in error in a codeword, the mean square error is

$$\overline{(\Delta m)^2} = \frac{1}{m} [(a^2) + (2a)^2 + (4a)^2 + \dots + (2^{m-1}a)^2] = \frac{2^{2m} - 1}{3m} a^2.$$

Since the probability that a bit is in error is  $P_{\epsilon}$ , the probability that a message is in error is approximately  $mP_{\epsilon}$  (assuming only one bit error per word), so the mean square error per codeword is

$$\overline{n_{\rm th}^2(t)} = m P_{\epsilon} \overline{(\Delta m)^2} = P_{\epsilon} (2^{2m} - 1)a^2/3.$$

Including the quantisation error, the SNR is

$$\frac{S_0}{N_0} = \frac{\overline{s^2(t)}}{\overline{n_{qnt}^2(t)} + \overline{n_{th}^2(t)}} = \frac{n^2 - 1}{1 + 4P_\epsilon(n^2 - 1)}$$

See Stremler for a plot of the SNR performance in the case of a polar matched filter receiver.

In the discussion just presented, it is assumed that the PCM is unencoded. By adding additional bits the error rate can be reduced considerably — codewords can easily be designed which can be corrected in the event of only a single bit error.