Discrete-time signals and systems

See Oppenheim and Schafer, Second Edition pages 8–93, or First Edition pages 8–79.

1 Discrete-time signals

A discrete-time signal is represented as a sequence of numbers:

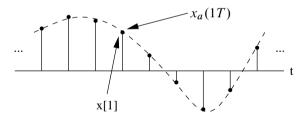
$$x = \{x[n]\}, \quad -\infty < n < \infty.$$

Here n is an integer, and x[n] is the nth sample in the sequence.

Discrete-time signals are often obtained by sampling continuous-time signals. In this case the nth sample of the sequence is equal to the value of the analogue signal $x_a(t)$ at time t = nT:

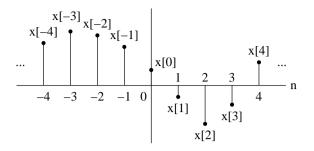
$$x[n] = x_a(nT), \quad -\infty < n < \infty.$$

The **sampling period** is then equal to T, and the sampling frequency is $f_s = 1/T$.



For this reason, although x[n] is strictly the nth number in the sequence, we often refer to it as the nth sample. We also often refer to "the sequence x[n]" when we mean the entire sequence.

Discrete-time signals are often depicted graphically as follows:



(This can be plotted using the MATLAB function stem.) The value x[n] is **undefined** for noninteger values of n.

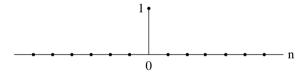
Sequences can be manipulated in several ways. The **sum** and **product** of two sequences x[n] and y[n] are defined as the sample-by-sample sum and product respectively. Multiplication of x[n] by a is defined as the multiplication of each sample value by a.

A sequence y[n] is a **delayed** or **shifted** version of x[n] if

$$y[n] = x[n - n_0],$$

with n_0 an integer.

The unit sample sequence



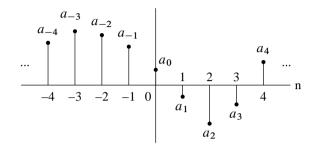
is defined as

$$\delta[n] = \begin{cases} 0 & n \neq 0 \\ 1 & n = 0. \end{cases}$$

This sequence is often referred to as a **discrete-time impulse**, or just **impulse**. It plays the same role for discrete-time signals as the Dirac delta function does for continuous-time signals. However, there are no mathematical

complications in its definition.

An important aspect of the impulse sequence is that an arbitrary sequence can be represented as a sum of scaled, delayed impulses. For example, the sequence



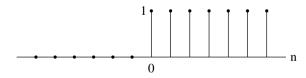
can be represented as

$$x[n] = a_{-4}\delta[n+4] + a_{-3}\delta[n+3] + a_{-2}\delta[n+2] + a_{-1}\delta[n+1] + a_{0}\delta[n] + a_{1}\delta[n-1] + a_{2}\delta[n-2] + a_{3}\delta[n-3] + a_{4}\delta[n-4].$$

In general, any sequence can be expressed as

$$x[n] = \sum_{k=-\infty}^{\infty} x[k]\delta[n-k].$$

The unit step sequence



is defined as

$$u[n] = \begin{cases} 1 & n \ge 0 \\ 0 & n < 0. \end{cases}$$

The unit step is related to the impulse by

$$u[n] = \sum_{k=-\infty}^{n} \delta[k].$$

Alternatively, this can be expressed as

$$u[n] = \delta[n] + \delta[n-1] + \delta[n-2] + \dots = \sum_{k=0}^{\infty} \delta[n-k].$$

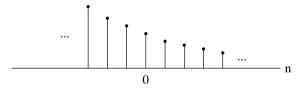
Conversely, the unit sample sequence can be expressed as the first backward difference of the unit step sequence

$$\delta[n] = u[n] - u[n-1].$$

Exponential sequences are important for analysing and representing discrete-time systems. The general form is

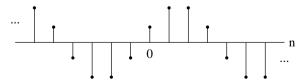
$$x[n] = A\alpha^n$$
.

If A and α are real numbers then the sequence is real. If $0 < \alpha < 1$ and A is positive, then the sequence values are positive and decrease with increasing n:



For $-1 < \alpha < 0$ the sequence alternates in sign, but decreases in magnitude. For $|\alpha| > 1$ the sequence grows in magnitude as n increases.

A sinusoidal sequence



has the form

$$x[n] = A\cos(\omega_0 n + \phi)$$
 for all n ,

with A and ϕ real constants. The exponential sequence $A\alpha^n$ with complex $\alpha = |\alpha|e^{j\omega_0}$ and $A = |A|e^{j\phi}$ can be expressed as

$$x[n] = A\alpha^n = |A|e^{j\phi}|\alpha|^n e^{j\omega_0 n} = |A||\alpha|^n e^{j(\omega_0 n + \phi)}$$
$$= |A||\alpha|^n \cos(\omega_0 n + \phi) + j|A||\alpha|^n \sin(\omega_0 n + \phi),$$

so the real and imaginary parts are exponentially weighted sinusoids.

When $|\alpha| = 1$ the sequence is called the **complex exponential sequence**:

$$x[n] = |A|e^{j(\omega_0 n + \phi)} = |A|\cos(\omega_0 n + \phi) + j|A|\sin(\omega_0 n + \phi).$$

The **frequency** of this complex sinusoid is ω_0 , and is measured in radians per sample. The **phase** of the signal is ϕ .

The index n is always an integer. This leads to some important differences between the properties of discrete-time and continuous-time complex exponentials:

• Consider the complex exponential with frequency $(\omega_0 + 2\pi)$:

$$x[n] = Ae^{j(\omega_0 + 2\pi)n} = Ae^{j\omega_0 n}e^{j2\pi n} = Ae^{j\omega_0 n}.$$

Thus the sequence for the complex exponential with frequency ω_0 is *exactly* the same as that for the complex exponential with frequency $(\omega_0 + 2\pi)$. More generally, complex exponential sequences with frequencies $(\omega_0 + 2\pi r)$, where r is an integer, are indistinguishable from one another. Similarly, for sinusoidal sequences

$$x[n] = A\cos[(\omega_0 + 2\pi r)n + \phi] = A\cos(\omega_0 n + \phi).$$

 In the continuous-time case, sinusoidal and complex exponential sequences are always periodic. Discrete-time sequences are periodic (with period N) if

$$x[n] = x[n+N]$$
 for all n .

Thus the discrete-time sinusoid is only periodic if

$$A\cos(\omega_0 n + \phi) = A\cos(\omega_0 n + \omega_0 N + \phi),$$

which requires that

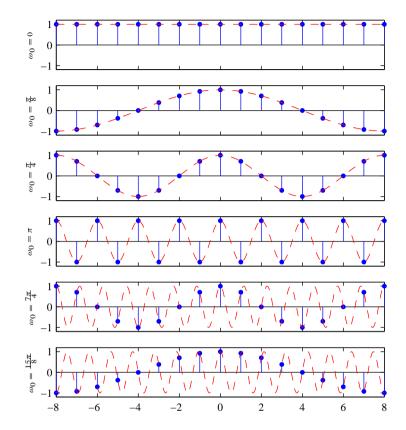
$$\omega_0 N = 2\pi k$$
 for k an integer.

The same condition is required for the complex exponential sequence $Ce^{j\omega_0 n}$ to be periodic.

The two factors just described can be combined to reach the conclusion that there are only N distinguishable frequencies for which the corresponding sequences are periodic with period N. One such set is

$$\omega_k = \frac{2\pi k}{N}, \qquad k = 0, 1, \dots, N - 1.$$

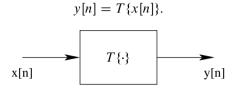
Additionally, for discrete-time sequences the interpretation of high and low frequencies has to be modified: the discrete-time sinusoidal sequence $x[n] = A\cos(\omega_0 n + \phi)$ oscillates more rapidly as ω_0 increases from 0 to π , but the oscillations become slower as it increases further from π to 2π .



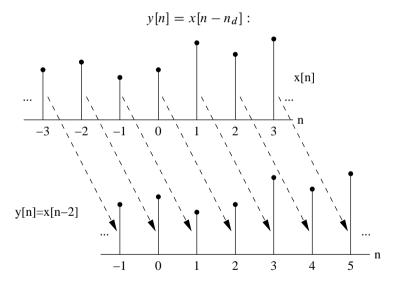
The sequence corresponding to $\omega_0=0$ is indistinguishable from that with $\omega_0=2\pi$. In general, any frequencies in the vicinity of $\omega_0=2\pi k$ for integer k are typically referred to as low frequencies, and those in the vicinity of $\omega_0=(\pi+2\pi k)$ are high frequencies.

2 Discrete-time systems

A discrete-time system is defined as a transformation or mapping operator that maps an input signal x[n] to an output signal y[n]. This can be denoted as



Example: Ideal delay

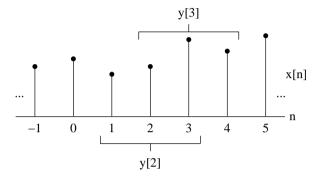


This operation shifts input sequence later by n_d samples.

Example: Moving average

$$y[n] = \frac{1}{M_1 + M_2 + 1} \sum_{k=-M_1}^{M_2} x[n-k]$$

For $M_1 = 1$ and $M_2 = 1$, the input sequence



yields an output with

:

$$y[2] = \frac{1}{3}(x[1] + x[2] + x[3])$$

$$y[3] = \frac{1}{3}(x[2] + x[3] + x[4])$$
:

In general, systems can be classified by placing constraints on the transformation $T\{\cdot\}$.

2.1 Memoryless systems

A system is memoryless if the output y[n] depends only on x[n] at the same n. For example, $y[n] = (x[n])^2$ is memoryless, but the ideal delay $y[n] = x[n - n_d]$ is not unless $n_d = 0$.

2.2 Linear systems

A system is linear if the principle of superposition applies. Thus if $y_1[n]$ is the response of the system to the input $x_1[n]$, and $y_2[n]$ the response to $x_2[n]$, then linearity implies

• Additivity:

$$T\{x_1[n] + x_2[n]\} = T\{x_1[n]\} + T\{x_2[n]\} = y_1[n] + y_2[n]$$

• Scaling:

$$T\{ax_1[n]\} = aT\{x_1[n]\} = ay_1[n].$$

These properties combine to form the general principle of superposition

$$T\{ax_1[n] + bx_2[n]\} = aT\{x_1[n]\} + bT\{x_2[n]\} = ay_1[n] + by_2[n].$$

In all cases a and b are arbitrary constants.

This property generalises to many inputs, so the response of a linear system to $x[n] = \sum_k a_k x_k[n]$ will be $y[n] = \sum_k a_k y_k[n]$.

2.3 Time-invariant systems

A system is time invariant if a time shift or delay of the input sequence causes a corresponding shift in the output sequence. That is, if y[n] is the response to x[n], then $y[n-n_0]$ is the response to $x[n-n_0]$.

For example, the accumulator system

$$y[n] = \sum_{k = -\infty}^{n} x[k]$$

is time invariant, but the compressor system

$$y[n] = x[Mn]$$

for M a positive integer (which selects every Mth sample from a sequence) is not.

2.4 Causality

A system is causal if the output at *n* depends only on the input *at n and earlier inputs*.

For example, the backward difference system

$$y[n] = x[n] - x[n-1]$$

is causal, but the forward difference system

$$y[n] = x[n+1] - x[n]$$

is not.

2.5 Stability

A system is stable if every bounded input sequence produces a bounded output sequence:

• Bounded input: $|x[n]| \le B_x < \infty$

• Bounded output: $|y[n]| \le B_{y} < \infty$.

For example, the accumulator

$$y[n] = \sum_{k=-\infty}^{n} x[n]$$

is an example of an *unbounded* system, since its response to the unit step u[n] is

$$y[n] = \sum_{k=-\infty}^{n} u[n] = \begin{cases} 0 & n < 0 \\ n+1 & n \ge 0, \end{cases}$$

which has no finite upper bound.

3 Linear time-invariant systems

If the linearity property is combined with the representation of a general sequence as a linear combination of delayed impulses, then it follows that a linear time-invariant (LTI) system can be completely characterised by its impulse response.

Suppose $h_k[n]$ is the response of a linear system to the impulse $\delta[n-k]$ at n=k. Since

$$y[n] = T \left\{ \sum_{k=-\infty}^{\infty} x[k] \delta[n-k] \right\},\,$$

the principle of superposition means that

$$y[n] = \sum_{k=-\infty}^{\infty} x[k]T\{\delta[n-k]\} = \sum_{k=-\infty}^{\infty} x[k]h_k[n].$$

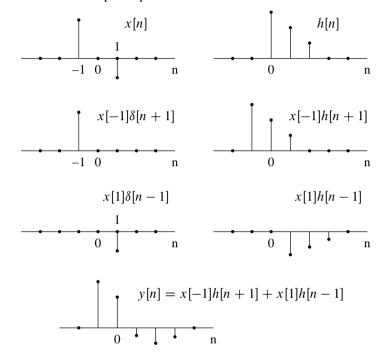
If the system is additionally time invariant, then the response to $\delta[n-k]$ is h[n-k]. The previous equation then becomes

$$y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k].$$

This expression is called the **convolution sum**. Therefore, a LTI system has the property that given h[n], we can find y[n] for *any* input x[n]. Alternatively, y[n] is the **convolution** of x[n] with h[n], denoted as follows:

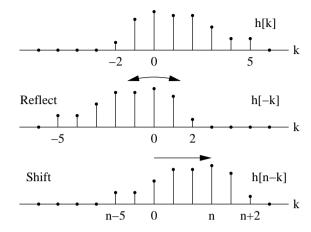
$$y[n] = x[n] * h[n].$$

The previous derivation suggests the interpretation that the input sample at n=k, represented by $x[k]\delta[n-k]$, is transformed by the system into an output sequence x[k]h[n-k]. For each k, these sequences are superimposed to yield the overall output sequence:



A slightly different interpretation, however, leads to a convenient computational form: the nth value of the output, namely y[n], is obtained by multiplying the input sequence (expressed as a function of k) by the sequence with values h[n-k], and then summing all the values of the products x[k]h[n-k]. The key to this method is in understanding how to form the sequence h[n-k] for all values of n of interest.

To this end, note that h[n-k] = h[-(k-n)]. The sequence h[-k] is seen to be equivalent to the sequence h[k] reflected around the origin:



The sequence h[n-k] is then obtained by shifting the origin of the sequence to k=n.

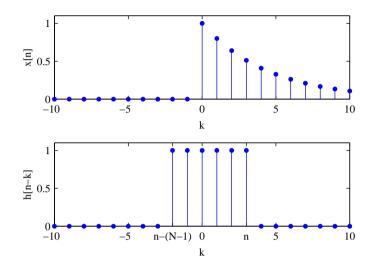
To implement discrete-time convolution, the sequences x[k] and h[n-k] are multiplied together for $-\infty < k < \infty$, and the products summed to obtain the value of the output sample y[n]. To obtain another output sample, the procedure is repeated with the origin shifted to the new sample position.

Example: analytical evaluation of the convolution sum

Consider the output of a system with impulse response

$$h[n] = \begin{cases} 1 & 0 \le n \le N - 1 \\ 0 & \text{otherwise} \end{cases}$$

to the input $x[n] = a^n u[n]$. To find the output at n, we must form the sum over all k of the product x[k]h[n-k].



Since the sequences are non-overlapping for all negative n, the output must be zero:

$$y[n] = 0, \qquad n < 0.$$

For $0 \le n \le N-1$ the product terms in the sum are $x[k]h[n-k] = a^k$, so it follows that

$$y[n] = \sum_{k=0}^{n} a^k, \qquad 0 \le n \le N-1.$$

Finally, for n > N-1 the product terms are $x[k]h[n-k] = a^k$ as before, but the lower limit on the sum is now n-N+1. Therefore

$$y[n] = \sum_{k=n-N+1}^{n} a^{k}, \quad n > N-1.$$

4 Properties of LTI systems

All LTI systems are described by the convolution sum

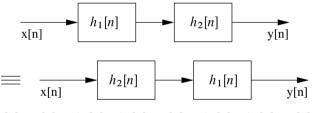
$$y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k].$$

Some properties of LTI systems can therefore be found by considering the properties of the convolution operation:

- Commutative: x[n] * h[n] = h[n] * x[n]
- Distributive over addition:

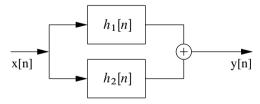
$$x[n] * (h_1[n] + h_2[n]) = x[n] * h_1[n] + x[n] * h_2[n].$$

• Cascade connection:



$$y[n] = h[n] * x[n] = h_1[n] * h_2[n] * x[n] = h_2[n] * h_1[n] * x[n].$$

• Parallel connection:



$$y[n] = (h_1[n] + h_2[n]) * x[n] = h_p[n] * x[n].$$

Additional important properties are:

• A LTI system is **stable** if and only if $S = \sum_{k=-\infty}^{\infty} |h[k]| < \infty$. The **ideal**

delay system $h[n] = \delta[n - n_d]$ is stable since $S = 1 < \infty$; the **moving** average system

$$h[n] = \frac{1}{M_1 + M_2 + 1} \sum_{k=-M_1}^{M_2} \delta[n - k]$$

$$= \begin{cases} \frac{1}{M_1 + M_2 + 1} & -M_1 \le n \le M_2 \\ 0 & \text{otherwise,} \end{cases}$$

the **forward difference** system $h[n] = \delta[n+1] - \delta[n]$, and the **backward difference** system $h[n] = \delta[n] - \delta[n-1]$ are stable since S is the sum of a finite number of finite samples, and is therefore less than ∞ ; the **accumulator** system

$$h[n] = \sum_{k=-\infty}^{n} \delta[k]$$

$$= \begin{cases} 1 & n \ge 0 \\ 0 & n < 0 \end{cases}$$

$$= u[n]$$

is unstable since $S = \sum_{n=0}^{\infty} u[n] = \infty$.

• A LTI system is causal if and only if h[n] = 0 for n < 0. The ideal delay system is causal if $n_d \ge 0$; the moving average system is causal if $-M_1 \ge 0$ and $M_2 \ge 0$; the accumulator and backward difference systems are causal; the forward difference system is noncausal.

Systems with only a finite number of nonzero values in h[n] are called **Finite** duration impulse response (**FIR**) systems. FIR systems are stable if each impulse response value is finite. The ideal delay, the moving average, and the forward and backward difference described above fall into this class. **Infinite** impulse response (**IIR**) systems, such as the accumulator system, are more difficult to analyse. For example, the accumulator system is unstable, but the

IIR system

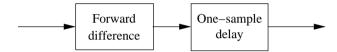
$$h[n] = a^n u[n], \qquad |a| < 1$$

is stable since

$$S = \sum_{n=0}^{\infty} |a^n| \le \sum_{n=0}^{\infty} |a|^n = \frac{1}{1 - |a|} < \infty$$

(it is the sum of an infinite geometric series).

Consider the system

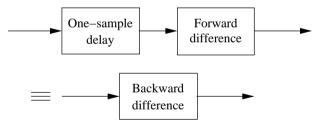


which has

$$h[n] = (\delta[n+1] - \delta[n]) * \delta[n-1]$$

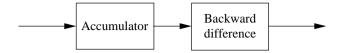
= $\delta[n-1] * \delta[n+1] - \delta[n-1] * \delta[n]$
= $\delta[n] - \delta[n-1]$.

This is the impulse response of a backward difference system:



Here a non-causal system has been converted to a causal one by cascading with a delay. In general, *any non-causal FIR system can be made causal by cascading with a sufficiently long delay*.

Consider the system consisting of an accumulator followed by a backward difference:



The impulse response of this system is

$$h[n] = u[n] * (\delta[n] - \delta[n-1]) = u[n] - u[n-1] = \delta[n].$$

The output is therefore equal to the input because $x[n] * \delta[n] = x[n]$. Thus the backward difference exactly compensates for (or inverts) the effect of the accumulator — the backward difference system is the **inverse system** for the accumulator, and vice versa. We define this inverse relationship for all LTI systems:

$$h[n] * h_i[n] = \delta[n].$$

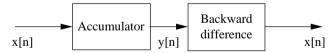
5 Linear constant coefficient difference equations

Some LTI systems can be represented in terms of linear constant coefficient difference (LCCD) equations

$$\sum_{k=0}^{N} a_k y[n-k] = \sum_{m=0}^{M} b_m x[n-m].$$

Example: difference equation representation of the accumulator

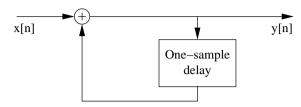
Take for example the accumulator



Here y[n] - y[n-1] = x[n], which can be written in the desired form with N = 1, $a_0 = 1$, $a_1 = -1$, M = 0, and $b_0 = 1$. Rewriting as

$$y[n] = y[n-1] + x[n]$$

we obtain the recursion representation



where at n we add the current input x[n] to the previously accumulated sum y[n-1].

Example: difference equation representation of moving average

Consider now the moving average system with $M_1 = 0$:

$$h[n] = \frac{1}{M_2 + 1} (u[n] - u[n - M_2 - 1]).$$

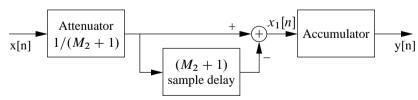
The output of the system is

$$y[n] = \frac{1}{M_2 + 1} \sum_{k=0}^{M_2} x[n - k],$$

which is a LCCDE with N = 0, $a_0 = 1$, and $M = M_2$, $b_k = 1/(M_2 + 1)$. Using the sifting property of $\delta[n]$,

$$h[n] = \frac{1}{M_2 + 1} (\delta[n] - \delta[n - M_2 - 1]) * u[n]$$

SO



Here $x_1[n] = 1/(M_2 + 1)(x[n] - x[n - M_2 - 1])$ and for the accumulator $y[n] - y[n - 1] = x_1[n]$. Therefore

$$y[n] - y[n-1] = \frac{1}{M_2 + 1} (x[n] - x[n - M_2 - 1]),$$

which is again a (different) LCCD equation with N=1, $a_0=1$, $a_1=-1$, $b_0=-b_{M_2+1}=1/(M_2+1)$.

As for constant coefficient differential equations in the continuous case, without additional information or constraints a LCCDE does not provide a unique solution for the output given an input. Specifically, suppose we have the particular output $y_p[n]$ for the input $x_p[n]$. The same equation then has the solution

$$y[n] = y_p[n] + y_h[n],$$

where $y_h[n]$ is any solution with x[n] = 0. That is, $y_h[n]$ is an **homogeneous solution** to the **homogeneous equation**

$$\sum_{k=0}^{N} a_k y_h[n-k] = 0.$$

It can be shown that there are N nonzero solutions to this equation, so a set of N auxiliary conditions are required for a unique specification of y[n] for a given x[n].

If a system is LTI *and causal*, then the initial conditions are **initial rest** conditions, and a unique solution can be obtained.

6 Frequency-domain representation of discrete-time signals and systems

The Fourier transform considered here is strictly speaking the **discrete-time**Fourier transform (DTFT), although Oppenheim and Schafer call it just the

Fourier transform. Its properties are recapped here (with examples) to show nomenclature.

Complex exponentials

$$x[n] = e^{j\omega n}, \quad -\infty < n < \infty$$

are eigenfunctions of LTI systems:

$$y[n] = \sum_{k=-\infty}^{\infty} h[k]e^{j\omega(n-k)} = e^{j\omega n} \left(\sum_{k=-\infty}^{\infty} h[k]e^{-j\omega k} \right).$$

Defining

$$H(e^{j\omega}) = \sum_{k=-\infty}^{\infty} h[k]e^{-j\omega k}$$

we have that $y[n] = H(e^{j\omega})e^{j\omega n} = H(e^{j\omega})x[n]$. Therefore, $e^{j\omega n}$ is an eigenfunction of the system, and $H(e^{j\omega})$ is the associated eigenvalue.

The quantity $H(e^{j\omega})$ is called the **frequency response** of the system, and

$$H(e^{j\omega}) = H_R(e^{j\omega}) + jH_I(e^{j\omega}) = |H(e^{j\omega})|e^{j \triangleleft H(e^{j\omega})}.$$

Example: frequency response of ideal delay:

Consider the input $x[n] = e^{j\omega n}$ to the ideal delay system $y[n] = x[n-n_d]$: the output is

$$y[n] = e^{j\omega(n-n_d)} = e^{-j\omega n_d} e^{j\omega n}.$$

The frequency response is therefore

$$H(e^{j\omega}) = e^{-j\omega n_d}$$

Alternatively, for the ideal delay $h[n] = \delta[n - n_d]$,

$$H(e^{j\omega}) = \sum_{n=-\infty}^{\infty} \delta[n - n_d] e^{-j\omega n} = e^{-j\omega n_d}.$$

The real and imaginary parts of the frequency response are

 $H_R(e^{j\omega}) = \cos(\omega n_d)$ and $H_I(e^{j\omega}) = \sin(\omega n_d)$, or alternatively

$$|H(e^{j\omega})| = 1$$

 $< H(e^{j\omega}) = -\omega n_d.$

The frequency response of a LTI system is essentially the same for continuous and discrete time systems. However, an important distinction is that in the discrete case it is *always* periodic in frequency with a period 2π :

$$H(e^{j(\omega+2\pi)}) = \sum_{n=-\infty}^{\infty} h[n]e^{-j(\omega+2\pi)n}$$

$$= \sum_{n=-\infty}^{\infty} h[n]e^{-j\omega n}e^{-j2\pi n}$$

$$= \sum_{n=-\infty}^{\infty} h[n]e^{-j\omega n} = H(e^{j\omega}).$$

This last result holds since $e^{\pm j2\pi n} = 1$ for integer n.

The reason for this periodicity is related to the observation that the sequence

$$\{e^{-j\omega n}\}, \quad -\infty < n < \infty$$

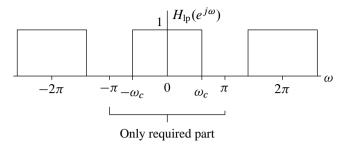
has exactly the same values as the sequence

$$\left\{ e^{-j(\omega+2\pi)n} \right\}, \quad -\infty < n < \infty.$$

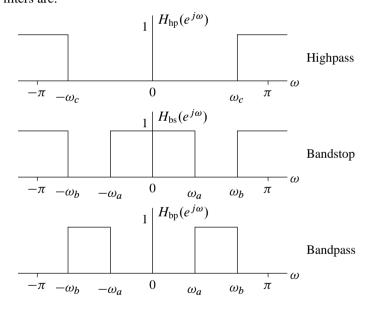
A system will therefore respond in exactly the same way to both sequences.

Example: ideal frequency selective filters

The frequency response of an ideal lowpass filter is as follows:



Due to the periodicity in the response, it is only necessary to consider one frequency cycle, usually chosen to be the range $-\pi$ to π . Other examples of ideal filters are:



In these cases it is implied that the frequency response repeats with period 2π outside of the plotted interval.

Example: frequency response of the moving-average system

The frequency response of the moving average system

$$h[n] = \begin{cases} \frac{1}{M_1 + M_2 + 1} & -M_1 \le n \le M_2 \\ 0 & \text{otherwise} \end{cases}$$

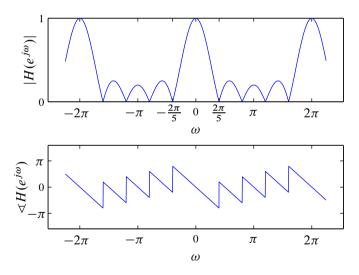
is given by

$$H(e^{j\omega}) = \frac{1}{M_1 + M_2 + 1} \frac{e^{j\omega(M_2 + M_1 + 1)/2} - e^{-j\omega(M_2 + M_1 + 1)/2}}{1 - e^{-j\omega}} e^{-\frac{j\omega(M_2 - M_1 + 1)}{2}}$$

$$= \frac{1}{M_1 + M_2 + 1} \frac{e^{j\omega(M_2 + M_1 + 1)/2} - e^{-j\omega(M_2 + M_1 + 1)/2}}{e^{j\omega/2} - e^{-j\omega/2}} e^{-\frac{j\omega(M_2 - M_1)}{2}}$$

$$= \frac{1}{M_1 + M_2 + 1} \frac{\sin[\omega(M_1 + M_2 + 1)/2]}{\sin(\omega/2)} e^{-\frac{j\omega(M_2 - M_1)}{2}}.$$

For $M_1 = 0$ and $M_2 = 4$,



This system attenuates high frequencies (at around $\omega = \pi$), and therefore has the behaviour of a lowpass filter.

7 Fourier transforms of discrete sequences

The discrete time Fourier transform (DTFT) of the sequence x[n] is

$$X(e^{j\omega}) = \sum_{n=-\infty}^{\infty} x[n]e^{-j\omega n}.$$

This is also called the **forward transform** or **analysis** equation. The **inverse Fourier transform**, or **synthesis** formula, is given by the Fourier integral

$$x[n] = \frac{1}{2\pi} \int_{-\pi}^{\pi} X(e^{j\omega}) e^{j\omega n} d\omega.$$

The Fourier transform is generally a complex-valued function of ω :

$$X(e^{j\omega}) = X_R(e^{j\omega}) + jX_I(e^{j\omega}) = |X(e^{j\omega})|e^{j \langle X(e^{j\omega}) \rangle}.$$

The quantities $|X(e^{j\omega})|$ and $\langle X(e^{j\omega})|$ are referred to as the **magnitude** and **phase** of the Fourier transform. The Fourier transform is often referred to as the **Fourier spectrum**.

Since the frequency response of a LTI system is given by

$$H(e^{j\omega}) = \sum_{k=-\infty}^{\infty} h[k]e^{-j\omega k},$$

it is clear that the frequency response is equivalent to the Fourier transform of the impulse response, and the impulse response is

$$h[n] = \frac{1}{2\pi} \int_{-\pi}^{\pi} H(e^{j\omega}) e^{j\omega n} d\omega.$$

A sufficient condition for the existence of the Fourier transform of a sequence x[n] is that it be absolutely summable: $\sum_{n=-\infty}^{\infty} |x[n]| < \infty$. In other words, the Fourier transform exists if the sum $\sum_{n=-\infty}^{\infty} |x[n]|$ converges. The Fourier transform may however exist for sequences where this is not true — a rigorous mathematical treatment can be found in the theory of **generalised functions**.

8 Symmetry properties of the Fourier transform

Any sequence x[n] can be expressed as

$$x[n] = x_e[n] + x_o[n],$$

where $x_e[n]$ is **conjugate symmetric** $(x_e[n] = x_e^*[-n])$ and $x_o[n]$ is **conjugate antisymmetric** $(x_o[n] = -x_o^*[-n])$. These two components of the sequence can be obtained as:

$$x_e[n] = \frac{1}{2}(x[n] + x^*[-n]) = x_e^*[-n]$$
$$x_o[n] = \frac{1}{2}(x[n] - x^*[-n]) = -x_o^*[-n].$$

If a real sequence is conjugate symmetric, then it is an **even** sequence, and if conjugate antisymmetric, then it is **odd**.

Similarly, the Fourier transform $X(e^{j\omega})$ can be decomposed into a sum of conjugate symmetric and antisymmetric parts:

$$X(e^{j\omega}) = X_e(e^{j\omega}) + X_o(e^{j\omega}),$$

where

$$X_e(e^{j\omega}) = \frac{1}{2} [X(e^{j\omega}) + X^*(e^{-j\omega})]$$

 $X_o(e^{j\omega}) = \frac{1}{2} [X(e^{j\omega}) - X^*(e^{-j\omega})].$

With these definitions, and letting

$$X(e^{j\omega}) = X_R(e^{j\omega}) + jX_I(e^{j\omega}),$$

the symmetry properties of the Fourier transform can be summarised as follows:

Sequence $x[n]$	Transform $X(e^{j\omega})$
$x^*[n]$	$X^*(e^{-j\omega})$
$x^*[-n]$	$X^*(e^{j\omega})$
$Re\{x[n]\}$	$X_e(e^{j\omega})$
$j\operatorname{Im}\{x[n]\}$	$X_o(e^{j\omega})$
$x_e[n]$	$X_R(e^{j\omega})$
$x_o[n]$	$jX_I(e^{j\omega})$

Most of these properties can be proved by substituting into the expression for the Fourier transform. Additionally, for real x[n] the following also hold:

Real sequence $x[n]$	Transform $X(e^{j\omega})$
x[n]	$X(e^{j\omega}) = X^*(e^{-j\omega})$
x[n]	$X_R(e^{j\omega}) = X_R(e^{-j\omega})$
x[n]	$X_I(e^{j\omega}) = -X_I(e^{-j\omega})$
x[n]	$ X(e^{j\omega}) = X(e^{-j\omega}) $
x[n]	$\triangleleft X(e^{j\omega}) = -\triangleleft X(e^{-j\omega})$
$x_e[n]$	$X_R(e^{j\omega})$
$x_o[n]$	$jX_I(e^{j\omega})$

9 Fourier transform theorems

Let $X(e^{j\omega})$ be the Fourier transform of x[n]. The following theorems then apply:

Sequences $x[n]$, $y[n]$	Transforms $X(e^{j\omega})$, $Y(e^{j\omega})$	Property
ax[n] + by[n]	$aX(e^{j\omega}) + bY(e^{j\omega})$	Linearity
$x[n-n_d]$	$e^{-j\omega n_d}X(e^{j\omega})$	Time shift
$e^{j\omega_0 n}x[n]$	$X(e^{j(\omega-\omega_0)})$	Frequency shift
x[-n]	$X(e^{-j\omega})$	Time reversal
nx[n]	$j \frac{dX(e^{j\omega})}{d\omega}$	Frequency diff.
x[n] * y[n]	$X(e^{-j\omega})Y(e^{-j\omega})$	Convolution
x[n]y[n]	$\frac{1}{2\pi} \int_{-\pi}^{\pi} X(e^{j\theta}) Y(e^{j(\omega-\theta)}) d\theta$	Modulation

Some useful Fourier transform pairs are:

Sequence	Fourier transform	
$\delta[n]$	1	
$\delta[n-n_0]$	$e^{-j\omega n_0}$	
$1 (-\infty < n < \infty)$	$\sum_{k=-\infty}^{\infty} 2\pi \delta(\omega + 2\pi k)$	
$a^n u[n] (a < 1)$	$rac{1}{1-ae^{-j\omega}}$	
u[n]	$\frac{1}{1-e^{-j\omega}} + \sum_{k=-\infty}^{\infty} \pi \delta(\omega + 2\pi k)$	
$(n+1)a^nu[n] (a <1)$	$\frac{1}{(1-ae^{-j\omega})^2}$	
$\frac{\sin(\omega_{C}n)}{\pi n}$	$X(e^{j\omega}) = \begin{cases} \frac{1}{(1-ae^{-j\omega})^2} \\ 1 & \omega < \omega_c \\ 0 & \omega_c < \omega \le \pi \end{cases}$	
$x[n] = \begin{cases} 1 & 0 \le n \le M \\ 0 & \text{otherwise} \end{cases}$	$\frac{\sin[\omega(M+1)/2]}{\sin(\omega/2)}e^{-j\omega M/2}$	
$e^{j\omega_0 n}$	$\sum_{k=-\infty}^{\infty} 2\pi \delta(\omega - \omega_0 + 2\pi k)$	